

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claim 1 (previously presented): A gaming device comprising:

- an award indicator including a plurality of first award symbols and a plurality of second award symbols;

- a plurality of first awards associated with said first award symbols;

- a plurality of second awards associated with said second award symbols;

- a plurality of first activatable symbol indicators associated with the first award symbols;

- a plurality of second activatable symbol indicators associated with the second award symbols wherein the first and second symbol indicators are movable relative to the award indicator; and

- a processor configured to

- enable a player to pick one of the first symbol indicators to activate said picked first symbol indicator, enable the player to pick one of the second symbol indicators to activate said picked second symbol indicator,

- cause said activated first symbol indicator to indicate one of the first award symbols on the award indicator, cause said activated second symbol indicator to indicate one of the second award symbols on the award indicator, and

- provide a total award to a player based on the first and second awards associated with the indicated first and second award symbols.

Claim 2 (original): The gaming device of Claim 1, wherein the first award symbols and the second award symbols are related.

Claim 3 (previously presented): The gaming device of Claim 2, wherein the first award symbols and the second award symbols are related by their positions on the award indicator.

Claim 4 (original): The gaming device of Claim 2, which includes an average expected award based on the first and second awards associated with at least one of the indicated first award symbols and at least one of the indicated second award symbols, wherein the first and second awards are arranged on the award indicator so that the average expected award is approximately the same.

Claim 5 (original): The gaming device of Claim 2, which includes an average expected award based on the first and second awards associated with at least one of the indicated first award symbols and at least one of the indicated second award symbols, wherein the first and second awards are arranged on the award indicator so that the average expected award is different in each indication of the first and second award symbols.

Claim 6 (original): The gaming device of Claim 2, which includes an average expected award based on the first and second awards associated with at least one of the indicated first award symbols and at least one of the indicated second award symbols, wherein the first and second awards are arranged on the award indicator so that the average expected award is different in a plurality of the indications of the first and second award symbols.

Claim 7 (original): The gaming device of Claim 1, wherein at least one of the first awards and the second awards are the same.

Claim 8 (original): The gaming device of Claim 1, wherein a plurality of the first awards and the second awards are the same.

Claim 9 (original): The gaming device of Claim 1, wherein all of the first awards and the second awards are different.

Claim 10 (original): The gaming device of Claim 1, wherein at least one of the first and second awards includes a modifier.

Claim 11 (original): The gaming device of Claim 10, wherein the modifier includes a multiplier.

Claim 12 (original): The gaming device of Claim 1, wherein the total award is the sum of the first and second awards associated with the indicated first and second award symbols.

Claim 13 (original): The gaming device of Claim 1, wherein the total award is the product of the first and second awards associated with the indicated first and second award symbols.

Claim 14 (original): The gaming device of Claim 1, which includes a display device operable to display the award indicator.

Claim 15 (original): The gaming device of Claim 14, wherein the display device includes a touch screen.

Claim 16 (previously presented): The gaming device of Claim 1, which includes a touch screen in communication with the processor, wherein the processor enables a player to select one of the first symbol indicators and one of the second symbol indicators.

Claim 17 (previously presented): The gaming device of Claim 1, wherein the award indicator is movable relative to the first and second symbol indicators.

Claim 18 (canceled).

Claim 19 (original): The gaming device of Claim 1, wherein the first award symbols and the second award symbols include at least one bonus symbol.

Claim 20 (original): The gaming device of Claim 19, wherein at least one free activation of the award indicator is associated with the bonus symbol.

Claim 21 (original): The gaming device of Claim 1, which includes a selection display having a plurality of player selectable first inputs and a plurality of player selectable second inputs, wherein the first inputs correspond to the first symbol indicators and the second inputs correspond to the second symbol indicators.

Claim 22 (previously presented): The gaming device of Claim 1, wherein at least two of the symbol indicators associated with the first award symbols have the same average expected value.

Claim 23 (previously presented): The gaming device of Claim 22, wherein at least two of the symbol indicators associated with the second award symbols have the same average expected value.

Claim 24 (previously presented): The gaming device of Claim 1, wherein all of the symbol indicators associated with the first award symbols have the same average expected value.

Claim 25 (previously presented): The gaming device of Claim 24, wherein all of the symbol indicators associated with the second award symbols have the same average expected value.

Claim 26 (original): The gaming device of Claim 1, wherein each first award has a probability of being associated with each first symbol indicator.

Claim 27 (original): The gaming device of Claim 1, wherein each second award has a probability of being associated with each second symbol indicator.

Claim 28 (currently amended): A gaming device comprising:

a plurality of award indicators including a plurality of first award symbols and a plurality of second award symbols;

a plurality of first activatable symbol indicators positioned adjacent to the first award symbols of ~~each of said~~ award indicators;

a plurality of second activatable symbol indicators positioned adjacent to the second award symbols of ~~each of said~~ award indicators, wherein the first and second symbol indicators are movable relative to the award indicator;

a plurality of first awards associated with said first award symbols ~~for at least one of said award indicators;~~

a plurality of second awards associated with said second award symbols ~~for at least one of said award indicators;~~ and

~~a selection display having a plurality of player selectable first inputs and a plurality of player selectable second inputs, wherein the first inputs correspond to the first symbol indicators and the second inputs correspond to the second symbol indicators; and~~

a processor configured to:

(a) enable a player to select ~~at least one of the first inputs to pick at least one of the first symbol indicators associated with at least one of said award indicators to activate said picked first symbol indicator,~~

(b) enable the player to select ~~at least one of the second inputs to pick at least one of the second symbol indicators associated with at least one of said award indicators to activate said picked second symbol indicator,~~

(c) cause any activated first symbol indicators to indicate the first award symbols,

(d) cause any activated second symbol indicators to indicate the second award symbols, and

(e) provide a total award to a player based on the first and second awards associated with the indicated first and second award symbols.

Claim 29 (original): The gaming device of Claim 28, wherein at least one of the first awards and the second awards are the same.

Claim 30 (original): The gaming device of Claim 28, wherein a plurality of the first awards and the second awards are the same.

Claim 31 (original): The gaming device of Claim 28, wherein all of the first awards and the second awards are different.

Claim 32 (original): The gaming device of Claim 28, wherein at least one of the first and second awards includes a modifier.

Claim 33 (original): The gaming device of Claim 28, wherein the modifier includes a multiplier.

Claim 34 (original): The gaming device of Claim 28, wherein the total award is the sum of the first and second awards associated with the indicated first and second award symbols.

Claim 35 (original): The gaming device of Claim 28, wherein the total award is the product of the indicated first and second awards associated with the indicated first and second award symbols.

Claim 36 (original): The gaming device of Claim 28, which includes a display device operable to display the plurality of award indicators.

Claim 37 (original): The gaming device of Claim 36, which includes a touch screen operable with the display device.

Claim 38 (previously presented): The gaming device of Claim 28, which includes a touch screen in communication with the processor, wherein the processor enables a

player to select one of the first symbol indicators and one of the second symbol indicators associated with at least one of the award indicators.

Claim 39 (previously presented): The gaming device of Claim 28, which includes a touch screen in communication with the processor, wherein the processor enables a player to select one of the award indicators.

Claim 40 (original): The gaming device of Claim 28, wherein the first award symbols or the second award symbols include at least one bonus symbol.

Claim 41 (original): The gaming device of Claim 28, wherein at least one free activation of the award indicator is associated with the bonus symbol.

Claim 42 (canceled).

Claim 43 (original): The gaming device of Claim 28, wherein the first and second award symbols are positionally related.

Claim 44 (original): The gaming device of Claim 43, which includes an average expected award based on the first and second awards associated with at least one of the indicated first award symbols and at least one of the indicated second award symbols, wherein the first and second awards are arranged on the award indicator so that the average expected award is approximately the same.

Claim 45 (original): The gaming device of Claim 43, which includes an average expected award based on the first and second awards associated with at least one of the indicated first award symbols and at least one of the indicated second award symbols, wherein the first and second awards are arranged on the award indicator so that the average expected award is different in each indication of the first and second award symbols.

Claim 46 (original): The gaming device of Claim 43, which includes an average expected award based on the first and second awards associated with at least one of the indicated first award symbols and at least one of the indicated second award symbols, wherein the first and second awards are arranged on the award indicator so that the average expected award is different in a plurality of the indications of the first and second award symbols.

Claim 47 (previously presented): A gaming device comprising:

- an award indicator including a plurality of first award symbols and a plurality of second award symbols;

- a plurality of first awards associated with said first award symbols;

- a plurality of second awards associated with said second award symbols;

- a plurality of first activatable symbol indicators positioned adjacent to the first award symbols;

- a plurality of second activatable symbol indicators positioned adjacent to the second award symbols, wherein the first and second symbol indicators are movable relative to the award indicator; and

- a processor configured to

- enable a player to pick at least one of the first symbol indicators to activate said picked first symbol indicators,

- enable a player to pick at least one of the second symbol indicators to activate said picked second symbol indicators,

- cause said activated first symbol indicators to indicate a plurality of the first award symbols on the award indicator,

- cause said activated second symbol indicators to indicate a plurality of the second award symbols on the award indicator and

- provide a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator.

Claim 48 (original): The gaming device of Claim 47, wherein at least one of the first and second awards includes a modifier.

Claim 49 (original): The gaming device of Claim 48, wherein the modifier includes a multiplier.

Claim 50 (original): The gaming device of Claim 47, wherein the total award is the sum of the first and second awards associated with the indicated first and second award symbols.

Claim 51 (original): The gaming device of Claim 47, wherein the total award is the product of the indicated first and second awards associated with the indicated first and second award symbols.

Claim 52 (original): The gaming device of Claim 47, which includes a plurality of award indicators including a plurality of first award symbols and a plurality of second award symbols.

Claim 53 (original): The gaming device of Claim 47, wherein the first and second award symbols are related.

Claim 54 (original): The gaming device of Claim 53, which includes an average expected award based on the first and second awards associated with at least one of the indicated first award symbols and at least one of the indicated second award symbols, wherein the first and second awards are arranged on the award indicator so that the average expected award is approximately the same.

Claim 55 (original): The gaming device of Claim 53, which includes an average expected award based on the first and second awards associated with at least one of the indicated first award symbols and at least one of the indicated second award symbols, wherein the first and second awards are arranged on the award indicator so that the average expected award is different in each indication of the first and second award symbols.

Claim 56 (original): The gaming device of Claim 53, which includes an average expected award based on the first and second awards associated with at least one of the indicated first award symbols and at least one of the indicated second award

symbols, wherein the first and second awards are arranged on the award indicator so that the average expected award is different in a plurality of the indications of the first and second award symbols.

Claim 57 (previously presented): A method of operating a gaming device, said method comprising:

- (a) displaying an award indicator including a plurality of first award symbols and a plurality of second award symbols to a player, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

- (b) enabling the player to pick one of a plurality of first symbol indicators positioned adjacent to the first award symbols;

- (c) enabling the player to pick one of a plurality of second symbol indicators positioned adjacent to the second award symbols;

- (d) activating the picked first and second symbol indicators;

- (e) moving said activated first and second symbol indicators while the award indicator remains stationary;

- (f) indicating one of the first award symbols with the activated first symbol indicator;

- (g) indicating one of the second award symbols with the activated second symbol indicator; and

- (h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator.

Claim 58 (original): The method of Claim 57, wherein providing the total award to the player includes summing the indicated first and second awards associated with the indicated first and second award symbols.

Claim 59 (original): The method of Claim 57, wherein providing the total award to the player includes multiplying the indicated first and second awards associated with the indicated first and second award symbols.

Claim 60 (original): The method of Claim 57, which includes displaying the award indicator on a display device.

Claim 61 (previously presented): The method of Claim 60, wherein the display device includes a touch screen.

Claim 62 (canceled).

Claim 63 (canceled).

Claim 64 (original): The method of Claim 57, which includes providing the player with at least one free activation of the award indicator when at least one bonus symbol is associated with the first award symbol or second award symbol indicated by the activated first and second symbol indicators.

Claim 65 (original): The method of Claim 57, which includes enabling the player to pick at least one first input and at least one second input on a selection display, wherein the first inputs correspond to the first symbol indicators and the second inputs correspond to the second symbol indicators on the award indicator.

Claim 66 (original): The method of Claim 57, wherein displaying the award indicator includes displaying a plurality of award indicators including a plurality of first award symbols positionally adjacent to a plurality of second award symbols.

Claim 67 (original): The method of Claim 57, which includes displaying the first and second awards on the award indicators so that the average expected total award is the same every time at least one first award and at least one second award are provided to the player.

Claim 68 (original): The method of Claim 57, which includes displaying the first and second awards on the award indicator so that the average expected total award is different every time at least one first award and at least one second award are provided to the player.

Claim 69 (original): The method of Claim 57, which includes displaying the first and second awards on the award indicator so that the average expected total award is different in a plurality of times at least one first award and at least one second award are provided to the player.

Claim 70 (previously presented): The method of Claim 57, wherein (a) to (h) are provided to the player through a data network.

Claim 71 (original): The method of Claim 70, wherein the data network is an internet.

Claim 72 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying an award indicator including a plurality of first award symbols and a plurality of second award symbols to a player, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) enabling the player to pick a plurality of first symbol indicators positioned adjacent to the first award symbols ~~by picking a plurality of first inputs on a selection display which correspond to the first symbol indicators on the award indicator;~~

(c) enabling the player to pick a plurality of second symbol indicators positioned adjacent to the second award symbols ~~by picking a plurality of second inputs on the selection display which correspond to the second symbol indicators on the award indicator;~~

(d) activating the picked first and second symbol indicators;

(e) moving said activated first and second symbol indicators relative to the award indicator;

~~(e)~~(f) indicating the first award symbols with the activated first symbol indicators;

~~(f)~~(g) indicating the second award symbols with the activated second symbol indicators; and

(g)(h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator.

Claim 73 (original): The method of Claim 72, wherein providing the total award to the player includes summing the indicated first and second awards associated with the indicated first and second award symbols.

Claim 74 (original): The method of Claim 72, wherein providing the total award to the player includes multiplying the indicated first and second awards associated with the indicated first and second award symbols.

Claim 75 (original): The method of Claim 72, which includes enabling the player to select a plurality of the activatable first symbol indicators and a plurality of the activatable second symbol indicators using a touch screen.

Claim 76 (original): The method of Claim 72, which includes providing the player with at least one free activation of the award indicator when at least one bonus symbol is associated with the first award symbol or second award symbol indicated by the activated first and second symbol indicators.

Claim 77 (canceled).

Claim 78 (original): The method of Claim 72, wherein displaying the award indicator includes displaying a plurality of award indicators including a plurality of first award symbols and a plurality of second award symbols.

Claim 79 (original): The method of Claim 72, which includes displaying the first and second awards on the award indicator so that the average expected total award is the same every time at least one first award and at least one second award are provided to the player.

Claim 80 (original): The method of Claim 72, which includes displaying the first and second awards on the award indicator so that the average expected total award is

different every time at least one first award and at least one second award are provided to the player.

Claim 81 (previously presented): The method of Claim 72, which includes displaying the first and second awards on the award indicator so that the average expected total award is different in a plurality of times at least one first award and at least one second award are provided to the player.

Claim 82 (currently amended): The method of Claim 72, wherein (a) to ~~(g)~~(h) are provided to the player through a data network.

Claim 83 (original): The method of Claim 82, wherein the data network is an internet.

Claim 84 (previously presented): A method of operating a gaming device, said method comprising:

- (a) displaying a plurality of award indicators to a player, each award indicator including a plurality of first award symbols and a plurality of second award symbols, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

- (b) enabling the player to pick one of a plurality of first symbol indicators positioned adjacent to the first award symbols on at least one of the award indicators;

- (c) enabling the player to pick one of a plurality of second symbol indicators positioned adjacent to the second award symbols on at least one of the award indicators;

- (d) activating the picked first and second symbol indicators;

- (e) moving said activated first and second symbol indicators relative to the award indicator;

- (f) indicating the first award symbols with the activated first symbol indicators;

- (g) indicating the second award symbols with the activated second symbol indicators; and

- (h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator.

Claim 85 (original): The method of Claim 84, wherein providing the total award to the player includes summing the indicated first and second awards associated with the indicated first and second award symbols on the award indicators.

Claim 86 (original): The method of Claim 84, wherein providing the total award to the player includes multiplying the indicated first and second awards associated with the indicated first and second award symbols on the award indicators.

Claim 87 (original): The method of Claim 84, which includes enabling the player to select one of the activatable first symbol indicators and one of the activatable second symbol indicators on at least one of the award indicators using a selector.

Claim 88 (original): The method of Claim 84, which includes enabling the player to select at least one of the award indicators using a touch screen.

Claim 89 (previously presented): The method of Claim 84, which includes displaying the first and second awards on the award indicator so that the average expected total award is the same every time at least one first award and at least one second award are provided to the player.

Claim 90 (currently amended): The method of Claim 84, which includes ~~tdisplaying~~ displaying the first and second awards on the award indicator so that the average expected total award is different every time at least one first award and at least one second award are provided to the player.

Claim 91 (previously presented): The method of Claim 84, which includes displaying the first and second awards on the award indicator so that the average expected total award is different in a plurality of times at least one first award and at least one second award are provided to the player.

Claim 92 (previously presented): The method of Claim 84, wherein (a) to (h) are provided to the player through a data network.

Claim 93 (original): The method of Claim 92, wherein the data network is an internet.

Claim 94 (currently amended): A gaming device comprising:

an award indicator including a plurality of first award symbols and a plurality of second award symbols, wherein the first award symbols and the second award symbols are related;

a plurality of first awards associated with said first award symbols;

a plurality of second awards associated with said second award symbols;

a plurality of first activatable symbol indicators associated with the first award symbols;

a plurality of second activatable symbol indicators associated with the second award symbols;

an average expected award based on the first and second awards associated with at least one indicated first award symbol and at least one indicated second award symbol;

~~wherein the first and second award symbols are positioned in a~~ predetermined arrangement of said first and second award symbols on the award indicator, ~~so that the average expected award is approximately the same; and wherein each of the first award symbols of the award indicator is configured to be indicated in combination with one of the second award symbols from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected award is approximately the same for each indication of that first award symbol; and~~

a processor configured to:

(a) enable a player to pick one of the first symbol indicators to activate said picked first symbol indicator,

(b) enable the player to pick one of the second symbol indicators to activate said picked second symbol indicator,

(c) cause said activated first symbol indicator to indicate one of the first award symbols ~~on the award indicator,~~

(d) cause said activated second symbol indicator to indicate one of the second award symbols from said predetermined group of the second award symbols associated with the indicated first award symbol ~~of the award indicator,~~ and

(e) provide a total award to a player based on the first and second awards associated with the indicated first and second award symbols.

Claim 95 (currently amended): A gaming device comprising:

an award indicator including a plurality of first award symbols and a plurality of second award symbols, wherein the first award symbols and the second award symbols are related;

a plurality of first awards associated with said first award symbols;

a plurality of second awards associated with said second award symbols;

a plurality of first activatable symbol indicators associated with the first award symbols;

a plurality of second activatable symbol indicators associated with the second award symbols;

wherein each of said first award symbols is associated with an average expected award based on the first and second awards associated with at least one indicated first award symbol and at least one indicated second award symbol, and wherein the first and second awards are arranged on the award indicator so that the average expected award is different in each indication of the first and second award symbols each first award symbol is configured to be indicated in combination with one of the second award symbols from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected award associated with each of the first award symbols is different; and

a processor configured to:

(a) enable a player to pick one of the first symbol indicators to activate said picked first symbol indicator,

(b) enable the player to pick one of the second symbol indicators to activate said picked second symbol indicator,

(c) cause said activated first symbol indicator to indicate one of the first award symbols ~~on the award indicator,~~

(d) cause said activated second symbol indicator to indicate one of the second award symbols from the predetermined group of the second award symbols associated with the indicated first award symbol~~of the award indicator,~~ and

(e) provide a total award to a player based on the first and second awards associated with the indicated first and second award symbols.

Claim 96 (currently amended): A gaming device comprising:

an award indicator including a plurality of first award symbols and a plurality of second award symbols wherein the first award symbols and the second award symbols are related;

a plurality of first awards associated with said first award symbols;

a plurality of second awards associated with said second award symbols;

a plurality of first activatable symbol indicators associated with the first award symbols;

a plurality of second activatable symbol indicators associated with the second award symbols;

wherein each of said first award symbols is associated with an average expected award, based on the first and second awards associated with at least one indicated first award symbol and at least one indicated second award symbol, and wherein the first and second awards are arranged on the award indicator so that the average expected award is different in a plurality of indications of the first and second award symbols; and each of the first award symbols is configured to be indicated in combination with one of the second award symbols from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected awards associated with a plurality of the first award symbols are different; and

a processor configured to:

(a) enable a player to pick one of the first symbol indicators to activate said picked first symbol indicator,

(b) enable the player to pick one of the second symbol indicators to activate said picked second symbol indicator,

(c) cause said activated first symbol indicator to indicate one of the first award symbols ~~on the award indicator,~~

(d) cause said activated second symbol indicator to indicate one of the second award symbols from the predetermined group of the second award symbols associated with the indicated first award symbol of the award indicator, and

(e) provide a total award to a player based on the first and second awards associated with the indicated first and second award symbols.

Claims 97 to 102 (canceled).

Claim 103 (currently amended): A gaming device comprising:

a plurality of award indicators including a plurality of first award symbols and a plurality of second award symbols;

a plurality of first activatable symbol indicators positioned adjacent to the first award symbols of each of said award indicators;

a plurality of second activatable symbol indicators positioned adjacent to the second award symbols of each of said award indicators, wherein the first and second activatable symbol indicators are movable relative to the award indicator;

a plurality of first awards associated with said first award symbols for at least one of said award indicators;

a plurality of second awards associated with said second award symbols for at least one of said award indicators; and

a processor configured to:

(a) enable a player to pick at least one of the first symbol indicators associated with at least one of said award indicators to activate said picked first symbol indicator,

(b) enable the player to pick at least one of the second symbol indicators associated with at least one of said award indicators to activate said picked second symbol indicator,

(c) cause any activated first symbol indicators to indicate the first award symbols,

(d) cause any activated second symbol indicators to indicate the second award symbols, and

(e) provide a total award to a player, wherein said total award is the product of the indicated first and second awards associated with the indicated first and second award symbols.

Claim 104 (currently amended): A gaming device comprising:

a plurality of award indicators including a plurality of first award symbols and a plurality of second award symbols, wherein the first and second award symbols are positionally related;

a plurality of first activatable symbol indicators positioned adjacent to the first award symbols of each of said award indicators;

a plurality of second activatable symbol indicators positioned adjacent to the second award symbols of each of said award indicators;

a plurality of first awards associated with said first award symbols for at least one of said award indicators;

a plurality of second awards associated with said second award symbols for at least one of said award indicators;

an average expected award based on the first and second awards associated with at least one indicated first award symbol and at least one indicated second award symbols;

a predetermined arrangement of said first and second award symbols on the award indicators, wherein the first and second award symbols are positioned in a predetermined arrangement on the award indicators so that the average expected award is approximately the same each of the first award symbols is configured to be indicated in combination with at least one second award symbol from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected award is approximately the same for each indication of that first award symbol; and

a processor configured to:

(a) enable a player to pick at least one of the first symbol indicators ~~associated with at least one of said award indicators~~ to activate said picked first symbol indicator,

(b) enable the player to pick at least one of the second symbol indicators ~~associated with at least one of said award indicators~~ to activate said picked second symbol indicator,

(c) cause any activated first symbol indicators to indicate the first award symbols,

(d) cause any activated second symbol indicators to indicate the second award symbols from the predetermined groups of second award symbols associated with the indicted first award symbols, and

(e) provide a total award to a player based on the first and second awards associated with the indicated first and second award symbols.

Claim 105 (currently amended): A gaming device comprising:

a plurality of award indicators including a plurality of first award symbols and a plurality of second award symbols, wherein the first and second award symbols are positionally related;

a plurality of first activatable symbol indicators positioned adjacent to the first award symbols of each of said award indicators;

a plurality of second activatable symbol indicators positioned adjacent to the second award symbols of each of said award indicators;

a plurality of first awards associated with said first award symbols for at least one of said award indicators;

a plurality of second awards associated with said second award symbols for at least one of said award indicators;

wherein each of said first award symbols is associated with an average expected award, based on the first and second awards associated with at least one indicated first award symbol and at least one indicated second award symbol, and wherein the first and second awards are arranged on the award indicator indicators so that the average expected award is different in each indication of the first and second award symbols; each of the first award symbols is configured to be indicated in combination with at least one of the second award symbols from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected award associated with each of the first award symbols is different; and

a processor configured to:

(a) enable a player to pick at least one of the first symbol indicators associated with at least one of said award indicators to activate said picked first symbol indicator,

(b) enable the player to pick at least one of the second symbol indicators associated with at least one of said award indicators to activate said picked second symbol indicator,

(c) cause any activated first symbol indicators to indicate the first award symbols,

(d) cause any activated second symbol indicators to indicate the second award symbols from the predetermined groups of the second award symbols associated with the indicted first award symbols, and

(e) provide a total award to a player based on the first and second awards associated with the indicated first and second award symbols.

Claim 106 (currently amended): A gaming device comprising:

a plurality of award indicators including a plurality of first award symbols and a plurality of second award symbols, wherein the first and second award symbols are positionally related;

a plurality of first activatable symbol indicators positioned adjacent to the first award symbols of each of said award indicators;

a plurality of second activatable symbol indicators positioned adjacent to the second award symbols of each of said award indicators;

a plurality of first awards associated with said first award symbols for at least one of said award indicators;

a plurality of second awards associated with said second award symbols for at least one of said award indicators;

wherein each of said first award symbols is associated with an average expected award, based on the first and second awards associated with at least one indicated first award symbol and at least indicated second award symbol, and wherein the first and second awards are arranged on the award indicator so that the average expected award is different in a plurality of indications of the first and second award symbols; each of the first award symbols is configured to be indicated in combination with at least one of the second award symbols in a predetermined group of the second award symbols associated with that first award symbol, such that the average expected awards associated with a plurality of the first award symbols are different; and

a processor configured to:

(a) enable a player to pick at least one of the first symbol indicators associated with at least one of said award indicators to activate said picked first symbol indicator,

(b) enable the player to pick at least one of the second symbol indicators associated with at least one of said award indicators to activate said picked second symbol indicator,

(c) cause any activated first symbol indicators to indicate the first award symbols,

(d) cause any activated second symbol indicators to indicate the second award symbols from the predetermined groups of the second award symbols associated with the indicated first award symbols, and

(e) provide a total award to a player based on the first and second awards associated with the indicated first and second award symbols.

Claim 107 (canceled).

Claim 108 (currently amended): A gaming device comprising:

an award display including a plurality of first award symbols and a plurality of second award symbols;

a plurality of first awards associated with said first award symbols;

a plurality of second awards associated with said second award symbols;

a plurality of first activatable symbol indicators positioned adjacent to the first award symbols;

a plurality of second activatable symbol indicators positioned adjacent to the second award symbols;

an average expected award based on the first and second awards associated with at least one indicated first award symbol and at least one indicated second award symbol;

wherein the first and second award symbols are positioned in

a predetermined arrangement of said first and second award symbols on the award indicator display so that, wherein each of the first award symbols is configured to be indicated in combination with at least one of the second award symbols from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected award is approximately the same for each indication of that first award symbol; and

a processor configured to:

(a) enable a player to pick at least one of the first symbol indicators to activate said picked first symbol indicators,

(b) enable a player to pick at least one of the second symbol indicators to activate said picked second symbol indicators,

(c) cause said activated first symbol indicators to indicate a plurality of the first award symbols on the award indicator,

(d) cause said activated second symbol indicators to indicate a plurality of the second award symbols from said predetermined groups of the second award symbols associated with the indicated first award symbols on the award indicator, and

(e) provide a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator.

Claim 109 (currently amended): A gaming device comprising:

an award display including a plurality of first award symbols and a plurality of second award symbols;

a plurality of first awards associated with said first award symbols;

a plurality of second awards associated with said second award symbols;

a plurality of first activatable symbol indicators positioned adjacent to the first award symbols;

a plurality of second activatable symbol indicators positioned adjacent to the second award symbols;

wherein each of said first award symbols is associated with an average expected award, based on the first and second awards associated with at least one indicated first award symbol and at least one indicated second award symbol, and wherein the first and second awards are arranged on the award indicator display so that each of the first award symbols is configured to be indicated in combination with at least one second award symbol from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected award associated with each of the first award symbols is different in each indication of the first and second award symbols; and

a processor configured to:

(a) enable a player to pick at least one of the first symbol indicators to activate said picked first symbol indicators,

(b) enable a player to pick at least one of the second symbol indicators to activate said picked second symbol indicators,

(c) cause said activated first symbol indicators to indicate a plurality of the first award symbols ~~on the award indicator,~~

(d) cause said activated second symbol indicators to indicate a plurality of the second award symbols ~~on the award indicator~~ from said predetermined groups of the second award symbols associated with the indicated first award symbols, and

(e) provide a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award-indicator display.

Claim 110 (currently amended): A gaming device comprising:

an award display including a plurality of first award symbols and a plurality of second award symbols;

a plurality of first awards associated with said first award symbols;

a plurality of second awards associated with said second award symbols;

a plurality of first activatable symbol indicators positioned adjacent to the first award symbols;

a plurality of second activatable symbol indicators positioned adjacent to the second award symbols;

wherein each of the first award symbols is associated with an average expected award, based on the first and second awards associated with at least one indicated first award symbol and at least one indicated second award symbol, and wherein the first and second awards are arranged on the award indicator display so that each of the first award symbols is configured to be indicated in combination with at least one second award symbol from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected award-awards associated is different in a plurality of indications of the first and second award symbols with a plurality of the first award symbols are different; and

a processor configured to:

(a) enable a player to pick at least one of the first symbol indicators to activate said picked first symbol indicators,

(b) enable a player to pick at least one of the second symbol indicators to activate said picked second symbol indicators,

(c) cause said activated first symbol indicators to indicate a plurality of the first award symbols ~~on the award indicator,~~

(d) cause said activated second symbol indicators to indicate a plurality of the second award symbols ~~on the award indicator~~ from said predetermined groups of the second award symbols associated with the indicated first award symbols, and

(e) provide a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award ~~indicator~~display.

Claims 111 to 113 (canceled).

Claim 114 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying an award indicator including a plurality of first award symbols and a plurality of second award symbols to a player, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) displaying the first and second award symbols in a predetermined arrangement on the award indicator so that each of the first award symbols is configured to be indicated in combination with one of the second award symbols from a predetermined group of the second award symbols associated with that first award symbol, such that an average expected award is the same each time that first award symbol is indicated;

~~(b)~~(c) enabling the player to pick one of a plurality of first symbol indicators positioned adjacent to the first award symbols;

~~(e)~~(d) enabling the player to pick one of a plurality of second symbol indicators positioned adjacent to the second award symbols;

~~(d)~~(e) activating the picked first and second symbol indicators;

~~(e)~~(f) indicating one of the first award symbols with the activated first symbol indicator;

~~(f)~~(g) indicating one of the second award symbols from the predetermined group of the second award symbols associated with the indicated first award symbol with the activated second symbol indicator; and

~~(g)~~(h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator; wherein said first and second symbols are positioned in a predetermined arrangement on the award indicator so that every time at least one first award and at least one second award are provided to the player, the average expected total award is the same.

Claim 115 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying an award indicator including a plurality of first award symbols and a plurality of second award symbols to a player, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) associating an average expected award with each of the first award symbols, wherein the first and second awards are arranged on the award indicator so that each of the first award symbols is configured to be indicated in combination with one of the second award symbols from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected award associated with each of the first award symbols is different;

(b)(c) enabling the player to pick one of a plurality of first symbol indicators positioned adjacent to the first award symbols;

(e)(d) enabling the player to pick one of a plurality of second symbol indicators positioned adjacent to the second award symbols;

(d)(e) activating the picked first and second symbol indicators;

(e)(f) indicating one of the first award symbols with the activated first symbol indicator;

(f)(g) indicating one of the second award symbols from the predetermined group of the second award symbols associated with the indicated first award symbol with the activated second symbol indicator; and

(g)(h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator; ~~wherein said first and second awards are arranged on the award indicator so that every time at least one first award and at least one second award are provided to the player, the average expected total award is different.~~

Claim 116 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying an award indicator including a plurality of first award symbols and a plurality of second award symbols to a player, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) associating an average expected award with each of the first award symbols, wherein the first and second awards are arranged on the award indicator so that each of the first award symbols is configured to be indicated in combination with one of the second award symbols from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected awards associated with a plurality of the first award symbols are different;

(b)(c) enabling the player to pick one of a plurality of first symbol indicators positioned adjacent to the first award symbols;

(e)(d) enabling the player to pick one of a plurality of second symbol indicators positioned adjacent to the second award symbols;

(d)(e) activating the picked first and second symbol indicators;

(e)(f) indicating one of the first award symbols with the activated first symbol indicator;

(f)(g) indicating one of the second award symbols from the predetermined group of the second award symbols associated with the indicated first award symbol with the activated second symbol indicator; and

~~(g)(h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator, wherein said first and second awards are arranged on the award indicator so that the average expected total award is different in a plurality of times at least one first award and at least one second award are provided to the player.~~

Claim 117 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying an award indicator including a plurality of first award symbols and a plurality of second award symbols to a player, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) enabling the player to pick a plurality of first symbol indicators positioned adjacent to the first award symbols;

(c) enabling the player to pick a plurality of second symbol indicators positioned adjacent to the second award symbols;

(d) activating the picked first and second symbol indicators;

(e) moving the activated first and second symbol indicators relative to the award indicator;

~~(e)~~(f) indicating the first award symbols with the activated first symbol indicators;

~~(f)~~(g) indicating the second award symbols with the activated second symbol indicators; and

~~(g)~~(h) providing a total award to the player which includes multiplying the indicated first and second awards associated with the indicated first and second award symbols.

Claim 118 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying an award indicator including a plurality of first award symbols and a plurality of second award symbols to a player, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) displaying the first and second award symbols in a predetermined arrangement on the award indicator so that each of the first award symbols is configured to be indicated in combination with at least one second award symbol from a predetermined group of the second award symbols associated with that first award symbol, such that an average expected award is the same each time that first award symbol is indicated;

~~(b)~~(c) enabling the player to pick a plurality of first symbol indicators positioned adjacent to the first award symbols;

(e)(d) enabling the player to pick a plurality of second symbol indicators positioned adjacent to the second award symbols;

(d)(e) activating the picked first and second symbol indicators;

(e)(f) indicating the first award symbols with the activated first symbol indicators;

(f)(g) indicating the second award symbols from the predetermined groups of the second award symbols associated with the indicated first award symbols with the activated second symbol indicators; and

(g)(h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator; ~~wherein said first and second award symbols are positioned in a predetermined arrangement on the award indicator so that every time at least one first award and at least one second award are provided to the player, the average expected total award is the same.~~

Claim 119 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying an award indicator including a plurality of first award symbols and a plurality of second award symbols to a player, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) associating an average expected award with each of the first award symbols, wherein the first and second awards are arranged on the award indicator so that each of the first award symbols is configured to be indicated in combination with at least one second award symbol from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected award associated with each of the first award symbols is different;

~~(b)~~(c) enabling the player to pick a plurality of first symbol indicators positioned adjacent to the first award symbols;

(e)(d) enabling the player to pick a plurality of second symbol indicators positioned adjacent to the second award symbols;

(d)(e) activating the picked first and second symbol indicators;

(e)(f) indicating the first award symbols with the activated first symbol indicators;

~~(f)~~(g) indicating the second award symbols from the predetermined groups of the second award symbols associated with the indicated first award symbols with the activated second symbol indicators; and

(g)(h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator; ~~wherein said first and second awards are arranged on the award indicator so that every time at least one first award and at least one second award are provided to the player, the average expected total award is different.~~

Claim 120 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying an award indicator including a plurality of first award symbols and a plurality of second award symbols to a player, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) associating an average expected award with each of the first award symbols, wherein the first and second awards are arranged on the award indicator so that each of the first award symbols is configured to be indicated in combination with at least one second symbol from a predetermined group of the second symbols associated with that first award symbol, such that the average expected awards associated with a plurality of the first award symbols are different;

~~(b)~~(c) enabling the player to pick a plurality of first symbol indicators positioned adjacent to the first award symbols;

~~(e)~~(d) enabling the player to pick a plurality of second symbol indicators positioned adjacent to the second award symbols;

~~(d)~~(e) activating the picked first and second symbol indicators;

~~(e)~~(f) indicating the first award symbols with the activated first symbol indicators;

~~(f)~~(g) indicating the second award symbols from the predetermined groups of the second symbols associated with the indicated first award symbols with the activated second symbol indicators; and

~~(g)~~(h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator; ~~wherein said first and second awards are arranged on the award indicator so that the average expected total award is different in a plurality of times at least one first award and at least one second award are provided to the player.~~

Claim 121 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying a plurality of award indicators to a player, each award indicator including a plurality of first award symbols and a plurality of second award symbols, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) enabling the player to pick at least one of a plurality of first symbol indicators positioned adjacent to the first award symbols on at least one of the award indicators;

(c) enabling the player to pick at least one of a plurality of second symbol indicators positioned adjacent to the second award symbols on at least one of the award indicators;

(d) activating the picked first and second symbol indicators;

(e) moving the activated first and second symbol indicators relative to the award indicator;

(e)(f) indicating the first award symbols with the activated first symbol indicators;

(f)(g) indicating the second award symbols with the activated second symbol indicators; and

(g)(h) providing a total award to the player which includes multiplying the indicated first and second awards associated with the indicated first and second symbols on the award indicators.

Claim 122 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying a plurality of award indicators to a player, each award indicator including a plurality of first award symbols and a plurality of second award symbols, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) displaying the first and second award symbols in a predetermined arrangement on the award indicator so that each of the first award symbols is configured to be indicated in combination with at least one second award symbol from a predetermined group of the second award symbols associated with that first award symbol, such that an average expected award is the same each time that first award symbol is indicated;

(b) enabling the player to pick one of a plurality of first symbol indicators positioned adjacent to the first award symbols on at least one of the award indicators;

(c) enabling the player to pick one of a plurality of second symbol indicators positioned adjacent to the second award symbols on at least one of the award indicators;

(d) activating the picked first and second symbol indicators;

(e) indicating the first award symbols with the activated first symbol indicators;

(f) indicating the second award symbols from the predetermined groups of the second award symbols associated with the indicated first award symbols with the activated second symbol indicators; and

(g) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator; ~~wherein said first and second award symbols are positioned in a predetermined arrangement on the award indicator so that every time at least one first award and at least one second award are provided to the player, the average expected total award is the same.~~

Claim 123 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying a plurality of award indicators to a player, each award indicator including a plurality of first award symbols and a plurality of second award symbols, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) associating an average expected award with each of the first award symbols, wherein the first and second awards are arranged on the award indicator so that each of the first award symbols is configured to be indicated in combination with at least one second award symbol from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected award associated with each of the first award symbols is different;

~~(b)~~(c) enabling the player to pick one of a plurality of first symbol indicators positioned adjacent to the first award symbols on at least one of the award indicators;

~~(e)~~(d) enabling the player to pick one of a plurality of second symbol indicators positioned adjacent to the second award symbols on at least one of the award indicators;

~~(d)~~(e) activating the picked first and second symbol indicators;

~~(e)~~(f) indicating the first award symbols with the activated first symbol indicators;

~~(f)~~(g) indicating the second award symbols from the predetermined groups of the second award symbols associated with the indicated first award symbols with the activated second symbol indicators; and

~~(g)~~(h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator, ~~wherein said first and second awards are arranged on the award indicator so that every time at least one first award and at least one second award are provided to the player, the average expected total award is different.~~

Claim 124 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying a plurality of award indicators to a player, each award indicator including a plurality of first award symbols and a plurality of second award symbols, wherein a plurality of first awards are associated with the first award symbols and a plurality of second awards are associated with the second award symbols;

(b) associating an average expected award with each of the first award symbols, wherein the first and second awards are arranged on the award indicator so that each of the first award symbols is configured to be indicated in combination with at least one second award symbol from a predetermined group of the second award symbols associated with that first award symbol, such that the average expected awards associated a plurality of the first award symbols are different;

(b)(c) enabling the player to pick one of a plurality of first symbol indicators positioned adjacent to the first award symbols on at least one of the award indicators;

(e)(d) enabling the player to pick one of a plurality of second symbol indicators positioned adjacent to the second award symbols on at least one of the award indicators;

(d)(e) activating the picked first and second symbol indicators;

(e)(f) indicating the first award symbols with the activated first symbol indicators;

(f)(g) indicating the second award symbols from the predetermined groups of the second award symbols associated with the indicated first award symbols with the activated second symbol indicators; and

(g)(h) providing a total award to the player based on the first and second awards associated with the indicated first and second award symbols on the award indicator; ~~wherein said first and second awards are arranged on the award indicator so that the average expected total award is different in a plurality of times at least one first award and at least one second award are provided to the player.~~

Claim 125 (new): The gaming device of Claim 28, which includes a selection display having a plurality of player selectable first inputs and a plurality of player selectable second inputs, wherein the first inputs correspond to the first symbol indicators and the second inputs correspond to the second symbol indicators.

Claim 126 (new): The method of Claim 72, which includes enabling the player to pick at least one first input and at least one second input on a selection display, wherein the first inputs correspond to the first symbol indicators and the second inputs correspond to the second symbol indicators on the award indicator.